# Marker Based Localization of Quadrotor

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Objective

#### Introduction

**Objective:** To implement a high level control pipeline on a quadrotor which could autonomously take-off, hover over a marker and **land on it with high precision**.

- Quadrotors have Vertical TakeOff and Landing (VTOL) ability
- Limited flight time because of battery technology
- In any autonomous deployment, quads must be able to find a suitable landing pad and land on it
- In any long term deployment, quads need ability to land on a charging platform and dock with it, autonomously Highly precise!

**Paper Followed:** Yang, Shuo, et al. "Precise quadrotor autonomous landing with SRUKF vision perception." *2015 IEEE International Conference on Robotics and Automation (ICRA)*. IEEE, 2015.

#### What makes landing difficult?

- Ground effect: When a quad flies close to the ground, the air being pushed downward by rotors has no place to go, build up in air pressure. Gives non-linear lifting forces, making landing much more unstable.
   Solution: Use landing platform above the ground
- Mechanical docking of chargers needs extremely high precision.
  Mitigating solution: Use guiding mechanical structures, like a cone

**Target:** Perform landing with error < 5cm



Hardware Setup

#### Nayan Quadrotor

- A high performance quadrotor by Aarav Unmanned Systems (AUS)
- Uses an Odroid-XU4 on-board computer running Lubuntu 14.04 (ARM Octa-core, 2GB RAM)
- Twin ARM Cortex M4 Processor with a RTOS (Real-time OS) for the flight controller (HLP + LLP)



Image Source: http://www.aus.co.in/

#### Sensor Setup on Nayan



#### Monocular Camera

- Matrix Vision Bluefox USB 2.0 MLC (high quality gray scale CMOS) camera
- Resolution : 752 x 480
- Max. frame rate [Hz] : 90
- Adjustable exposure and gain for adapting to low lighting conditions, but performs much better in well lit environments
- The package Bluefox Driver on ROS





#### PX4Flow (Optical Flow sensor)

Optical flow is the pattern of apparent motion of objects, surfaces and edges in a scene caused by the relative motion between an observer and the scene

- Optical Flow processing (gives x-,y- velocities)
  @ 400 Hz
- Installed facing downwards
- Supposed to work in both indoor and outdoor low-lighting conditions
- A supplementary sonar sensor gives distance to ground
- The package PX4Flow Driver on ROS Image Source: http://www.aus.co.in/





#### IMU and Gyroscope

- Provides linear acceleration (-8G to +8G) and angular rates (max 2000 deg/sec) to flight controller
- Linear acc using accelerometers, and changes in pitch/roll using gyroscopes
- An absolute reference frame (towards North)
- Installed on the flight controller board Body frame
- Used to estimate orientation of the quad





#### Architecture



Image Source : Yang, Shuo, et al. "Precise quadrotor autonomous landing with SRUKF vision perception." 2015 IEEE International Conference on Robotics and Automation (ICRA). IEEE, 2015

# Libraries

#### **ROS - Robot Operating System**

- A flexible framework for writing robot software and managing inter-process communication
- ROS offers a huge community, all sensors have robust ROS packages
- Used ROS-Indigo on Nayan to integrate all sensors and observe from ground station

# **EROS**

#### ArUco Markers and Library

- Provides a library to generate markers that are easily detectable via camera
- Comes with an image processing pipeline as well to obtain the pose of the marker in Camera Frame
- Integrates with ROS through the aruco\_ros package





# **Explored Frameworks**

#### **Marker Detection**

- The marker detection and identification steps are:
  - Image segmentation
  - Contour extraction and filtering
  - Marker Code extraction
  - Marker identification and error correction
- Obtain the corner points of detected marker
- Since real size of marker is known, correspondence easily established
- PnP problem solved to get R,t!





Image Source : Yang, Shuo, et al. "Precise quadrotor autonomous landing with SRUKF vision perception." *2015 IEEE International Conference on Robotics and Automation (ICRA)*. IEEE, 2015

#### **Rotation Compensation**

- IMU rotation better than the rotation from PnP solver (ArUco), especially in pitch and roll components
- Decomposes rotation into two components:  $R = R_{tilt}R_{torsion}$ , where  $R_{torsion}$  only involves rotation around yaw axis, while  $R_{tilt}$  contains the rotation on pitch and roll axes.
- The torsion component of PnP solver rotation is multiplied with tilt component of IMU rotation, to get a stable, precise rotation measure

Image Credits : Yang, Shuo, et al. "Precise quadrotor autonomous landing with SRUKF vision perception." 2015 IEEE International Conference on Robotics and Automation (ICRA). IEEE, 2015



#### SRUKF (Square Root - UKF)

- UKF: Most computationally intensive step is calculating new set of sigma points at each time update
- In SRUKF, the square root S of P is propagated directly
- For state-space formulation, it has time complexity O(L<sup>2</sup>) unlike UKF which has time complexity O(L<sup>3</sup>)
- Is also numerically more stable and guarantees PSD-ness of the state covariances

Image Source : Yang, Shuo, et al. "Precise quadrotor autonomous landing with SRUKF vision perception." 2015 IEEE International Conference on Robotics and Automation (ICRA). IEEE, 2015

$$\begin{aligned} \boldsymbol{\mathcal{X}}_{k-1} &= [\hat{\mathbf{x}}_{k-1} \ \hat{\mathbf{x}}_{k-1} + \gamma \mathbf{S}_{k} \ \hat{\mathbf{x}}_{k-1} - \gamma \mathbf{S}_{k}] \\ \boldsymbol{\mathcal{X}}_{k|k-1}^{*} &= \mathbf{F}[\boldsymbol{\mathcal{X}}_{k-1}, \mathbf{u}_{k-1}] \\ \hat{\mathbf{x}}_{k}^{-} &= \sum_{i=0}^{2L} W_{i}^{(m)} \boldsymbol{\mathcal{X}}_{i,k|k-1}^{*} \\ \mathbf{S}_{k}^{-} &= qr \left\{ \left[ \sqrt{W_{1}^{(c)}} \left( \boldsymbol{\mathcal{X}}_{1:2L,k|k-1}^{*} - \hat{\mathbf{x}}_{k}^{-} \right) \ \sqrt{\mathbf{R}^{\mathbf{v}}} \right] \right\} \\ \mathbf{S}_{k}^{-} &= \text{cholupdate} \left\{ \mathbf{S}_{k}^{-} \ , \ \boldsymbol{\mathcal{X}}_{0,k}^{*} - \hat{\mathbf{x}}_{k}^{-} \ , \ W_{0}^{(c)} \right\} \right\} \\ ^{5} \boldsymbol{\mathcal{X}}_{k|k-1} &= \left[ \hat{\mathbf{x}}_{k}^{-} \ \hat{\mathbf{x}}_{k}^{-} + \gamma \mathbf{S}_{k}^{-} \ \hat{\mathbf{x}}_{k}^{-} - \gamma \mathbf{S}_{k}^{-} \right] \\ \boldsymbol{\mathcal{Y}}_{k|k-1} &= \mathbf{H}[\boldsymbol{\mathcal{X}}_{k|k-1}] \\ \hat{\mathbf{y}}_{k}^{-} &= \sum_{i=0}^{2L} W_{i}^{(m)} \boldsymbol{\mathcal{Y}}_{i,k|k-1} \end{aligned}$$



#### Models





#### UKF and KF

- After trying with previous model using UKF, we decided to use a linear model and a simple Kalman Filter on it
- State **x** = [**x**;**y**;**z**;**x**';**y**';**z**']
- Linear motion model where x<sub>i</sub> = x<sub>i-1</sub> + x'<sub>i-1</sub>\*dt
- The action  $\mathbf{u} = [a_x; a_y; a_z]$
- Measurement model observes translation vector from camera, velocity from optical flow sensor
- Height from ground also observed using sonar



# Algorithmic Pipeline





# What did we accomplish?

#### **Testing: Sensor Set**

- Problems with Nayan
- Used Pixhawk + Camera + PX4Flow camera to make a Rosbag File



#### **ArUco Marker Detection**



#### A Localization Example



#### **Conclusion and Future work**

- We built an architecture for implementing SRUKF, UKF or KF on the quadrotor
- Tracked pose of the quadrotor using the ArUco markers
- Tracked Pose of the quadrotor using variants of Kalman Filter
- Use the UKF/SRUKF/KF on Nayan Platform
- Send controls to the quad's flight controller and observe its performance, tuning the filter accordingly to get precision landing



#### Acknowledgements

- Thanks to Mr. Krishna Raj Gaur for helping us setup the testing module in the absence of the quadrotor
- Thanks to Mr. Shakti and Mr. Radhe Shyam, Intelligent Systems Lab for their support



Thank You Questions ?